

# Angular Coding Challenges

Interview Questions  
and Answers

## Core Concepts

This section focuses on fundamental principles and advanced concepts that an experienced developer should master.

### 1. Implement a custom structural directive that conditionally renders content based on a numeric value range

#### Solution:

Create a structural directive that shows/hides content when a number falls within a specified range:

```
@Directive({
  selector: '[inRange]'
})
export class InRangeDirective {
  @Input('inRange') set range([min, max]: [number, number]) {
    const value = this.view.context.$implicit;
    this.viewContainer.clear();
    if (value >= min && value <= max) {
      this.viewContainer.createEmbeddedView(this.template);
    }
  }
}
```

### 2. Create a custom RxJS operator that debounces user input and filters out empty strings

#### Solution:

```
const filterValidInput = () => pipe(
  debounceTime(300),
  distinctUntilChanged(),
  filter(text => text.trim().length > 0),
  map(text => text.toLowerCase())
);
```

#### Usage:

```
searchInput$.pipe(
  filterValidInput()
).subscribe(value => this.search(value));
```

### 3. Implement a custom form control that validates and formats credit card numbers in real-time

#### Solution:

```
@Component({
  selector: 'credit-card-input',
  providers: [{
    provide: NG_VALUE_ACCESSOR,
    useExisting: forwardRef(() => CreditCardComponent),
    multi: true
  }]
})
export class CreditCardComponent implements ControlValueAccessor {
  formatInput(value: string): string {
    return value.replace(/\D/g, '').replace(/(.{4})/g, '$1 ').trim();
  }
}
```

#### 4. Create a performance-optimized virtual scroll implementation for a large dataset

##### Solution:

```
@Component({
  selector: 'virtual-scroll',
  template: `
```

```
`
```

```
`
```

```
`
```

```
`
```

```
`
```

```
`
```

```
})
```

#### 5. Implement a custom decorator that caches method results based on arguments

##### Solution:

```
function Memoize() {
  return function (target: any, key: string, descriptor: PropertyDescriptor) {
    const original = descriptor.value;
    const cache = new Map();
    descriptor.value = function (...args: any[]) {
      const key = JSON.stringify(args);
      if (!cache.has(key)) cache.set(key, original.apply(this, args));
      return cache.get(key);
    };
  };
}
```

#### 6. Create a custom change detection strategy that optimizes rendering of a complex tree structure

##### Solution:

```
@Component({
  changeDetection: ChangeDetectionStrategy.OnPush,
  template: `
```

```
`
```

```
})
```

```
export class TreeComponent implements OnInit {
  state$ = this.store.select(getTreeState).pipe(distinctUntilChanged());
}
```

#### 7. Implement a custom Angular pipe that formats file sizes with appropriate units

##### Solution:

```
@Pipe({
  name: 'fileSize'
})
export class FileSizePipe implements PipeTransform {
  transform(bytes: number): string {
    const units = ['B', 'KB', 'MB', 'GB'];
    let i = 0;
```

```

while (bytes >= 1024 && i < units.length - 1) {
  bytes /= 1024;
  i++;
}
return `${bytes.toFixed(1)} ${units[i]}`;
}
}

```

## 8. Create a reusable error boundary component that gracefully handles component errors

### Solution:

```

@Component({
  selector: 'error-boundary',
  template: `

  {{error?.message}}

  `
})
export class ErrorBoundaryComponent implements ErrorHandler {
  handleError(error: Error) { this.error = error; }
}

```

## 9. Implement a custom preloading strategy that prioritizes specific feature modules

### Solution:

```

@Injectable()
export class PriorityPreloadingStrategy implements PreloadAllModules {
  preload(route: Route, load: () => Observable): Observable {
    if (route.data?.['preload'] === true) {
      return load();
    }
    return of(null);
  }
}

```

### Usage in RouterModule:

```

RouterModule.forRoot(routes, {
  preloadingStrategy: PriorityPreloadingStrategy
})

```

## 10. Create a custom HTTP interceptor that implements retry logic with exponential backoff

### Solution:

```

@Injectable()
export class RetryInterceptor implements HttpInterceptor {
  intercept(req: HttpRequest, next: HttpHandler): Observable {
    return next.handle(req).pipe(
      retryWhen(errors => errors.pipe(
        concatMap((error, index) =>
          timer(Math.min(1000 * Math.pow(2, index), 10000))
        ),
        take(3)
      ))
    );
  }
}

```

## Data Structures and Algorithms

Questions in this section test your understanding of how to work with and manipulate data efficiently.

### 1. Implement an LRU Cache in Angular using TypeScript

#### Solution

Here's an efficient LRU Cache implementation using Map:

```
class LRUCache {
  private cache = new Map();
  constructor(private capacity: number) {}
  get(key: number): number {
    if (!this.cache.has(key)) return -1;
    const value = this.cache.get(key);
    this.cache.delete(key);
    this.cache.set(key, value);
    return value;
  }
}
```

**Time Complexity:**  $O(1)$  for both get and put operations

### 2. Write a function to find pairs in an array that sum to a target value

#### Solution

```
function findPairs(arr: number[], target: number): number[][] {
  const seen = new Set();
  const result = [];
  for (const num of arr) {
    if (seen.has(target - num)) {
      result.push([num, target - num]);
    }
    seen.add(num);
  }
}
```

**Time Complexity:**  $O(n)$  where  $n$  is array length

### 3. Implement a Stack data structure with push, pop, and getMin operations in $O(1)$ time

#### Solution

```
class MinStack {
  private stack: number[] = [];
  private minStack: number[] = [];
  push(val: number): void {
    this.stack.push(val);
    if (!this.minStack.length || val <= this.minStack[this.minStack.length-1]) {
      this.minStack.push(val);
    }
  }
}
```

#### Key Points:

- Uses auxiliary stack to track minimums
- All operations are  $O(1)$

### 4. Implement a sliding window maximum algorithm

## Solution

```
function maxSlidingWindow(nums: number[], k: number): number[] {
  const result: number[] = [];
  const deque: number[] = [];
  for (let i = 0; i < nums.length; i++) {
    while (deque.length && nums[deque[deque.length-1]] <= nums[i]) {
      deque.pop();
    }
  }
}
```

**Time Complexity:**  $O(n)$  where  $n$  is array length

## 5. Implement a Queue using two Stacks

### Solution

```
class Queue {
  private stack1: number[] = [];
  private stack2: number[] = [];
  enqueue(val: number): void {
    this.stack1.push(val);
  }
  dequeue(): number {
    if (!this.stack2.length) this.transfer();
    return this.stack2.pop() ?? -1;
  }
}
```

**Time Complexity:**  $O(1)$  amortized for both operations

## 6. Design a data structure that supports insert, delete, getRandom in $O(1)$

### Solution

```
class RandomizedSet {
  private map = new Map();
  private list: number[] = [];
  insert(val: number): boolean {
    if (this.map.has(val)) return false;
    this.map.set(val, this.list.length);
    this.list.push(val);
    return true;
  }
}
```

#### Key Features:

- Uses Map for  $O(1)$  lookups
- Array for  $O(1)$  random access

## 7. Implement a Trie (Prefix Tree) data structure

### Solution

```
class TrieNode {
  children = new Map();
  isEndOfWord = false;
}
class Trie {
  root = new TrieNode();
  insert(word: string): void {
    let current = this.root;
    for (const char of word) {
      current.children.set(char, current.children.get(char) || new TrieNode());
    }
  }
}
```

**Time Complexity:**  $O(m)$  for insertions where  $m$  is word length

## 8. Implement a circular buffer/ring buffer

### Solution

```
class CircularBuffer {
  private buffer: (T | undefined)[];
  private head = 0;
  private tail = 0;
  constructor(private capacity: number) {
    this.buffer = new Array(capacity);
  }
  write(item: T): boolean {
    if (this.isFull()) return false;
  }
}
```

### Applications:

- Stream processing
- Event handling

## 9. Implement a thread-safe singleton pattern in TypeScript

### Solution

```
class Singleton {
  private static instance: Singleton;
  private constructor() {}
  public static getInstance(): Singleton {
    if (!Singleton.instance) {
      Singleton.instance = new Singleton();
    }
    return Singleton.instance;
  }
}
```

### Key Points:

- Private constructor
- Static instance management

## 10. Implement a debounce function with TypeScript

### Solution

```
function debounce any>(
  fn: T,
  delay: number
): (...args: Parameters) => void {
  let timeoutId: ReturnType;
  return (...args: Parameters) => {
    clearTimeout(timeoutId);
    timeoutId = setTimeout(() => fn(...args), delay);
  };
}
```

**Usage:** Rate limiting UI events

## System Design

These questions evaluate your ability to think about the bigger picture, including architecture, scalability, and performance.

### 1. Design a scalable URL shortener service like bit.ly

#### Key Components & Considerations:

- **API Gateway:** Handle incoming requests, rate limiting, authentication
- **URL Generation Service:** Create unique short URLs using base62 encoding or counter-based approach
- **Storage:** NoSQL database (e.g. DynamoDB) for URL mappings
- **Cache Layer:** Redis for frequently accessed URLs
- **Analytics Service:** Track clicks and user metrics

#### Sample URL Generation Code:

```
function generateShortUrl(counter) {
  const base62chars = '0123456789abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ';
  let shortUrl = '';
  while (counter > 0) {
    shortUrl = base62chars[counter % 62] + shortUrl;
    counter = Math.floor(counter / 62);
  }
  return shortUrl;
}
```

### 2. Design a real-time chat application with support for group messaging

#### Architecture Components:

- **WebSocket Server:** Handle real-time bidirectional communication
- **Message Queue:** RabbitMQ/Kafka for message processing
- **Database:** MongoDB for message persistence
- **Presence Service:** Track online/offline status
- **Notification Service:** Push notifications

#### Example WebSocket Handler:

```
@WebSocketGateway()
class ChatGateway {
  @SubscribeMessage('message')
  handleMessage(client: Socket, payload: any): void {
    this.server.to(payload.roomId).emit('newMessage', payload);
  }
}
```

### 3. Design a social media feed system with infinite scroll

#### Core Components:

- **Feed Service:** Aggregate and rank posts
- **Content Delivery Network (CDN):** Cache media content
- **Cache Layer:** Redis for feed composition
- **Database:** Cassandra for post storage

#### Feed Pagination Implementation:

```
interface FeedResponse {
```

```
posts: Post[];
cursor: string;
}
```

```
async getFeed(userId: string, cursor?: string): Promise {
  const limit = 20;
  return this.feedService.fetchPosts(userId, cursor, limit);
}
```

#### 4. Design a distributed task scheduling system

##### System Components:

- **Job Queue:** Redis/RabbitMQ for task distribution
- **Worker Nodes:** Process tasks in parallel
- **State Store:** Track job status and results
- **Monitoring Service:** Health checks and metrics

##### Task Scheduler Example:

```
class TaskScheduler {
  schedule(task: Task, options: ScheduleOptions): string {
    const jobId = generateUUID();
    this.queue.push({ id: jobId, task, options });
    return jobId;
  }
}
```

#### 5. Design a rate limiting system for a REST API

##### Implementation Approaches:

- **Token Bucket Algorithm:** Flexible rate limiting
- **Redis:** Track request counts
- **Distributed Configuration:** Consistent limits across nodes

##### Rate Limiter Implementation:

```
class RateLimiter {
  async isAllowed(userId: string): Promise {
    const current = await this.redis.incr(`${userId}:requests`);
    if (current === 1) this.redis.expire(`${userId}:requests`, 3600);
    return current <= this.maxRequests;
  }
}
```

#### 6. Design a notification service supporting multiple channels (email, SMS, push)

##### Architecture Components:

- **Notification Gateway:** Route notifications
- **Channel Adapters:** Interface with providers
- **Template Engine:** Notification content
- **Retry Mechanism:** Handle failures

##### Notification Handler:

```
class NotificationService {
  async send(notification: Notification): Promise {
    const adapter = this.getAdapter(notification.channel);
    await adapter.send(notification);
    this.track(notification);
  }
}
```

#### 7. Design a distributed caching system

## Key Components:

- **Cache Nodes:** Distributed storage
- **Consistent Hashing:** Data distribution
- **Replication:** Data redundancy
- **Cache Invalidation:** Consistency management

## Cache Implementation:

```
class DistributedCache {
  async get(key: string): Promise {
    const node = this.getNode(this.hash(key));
    return node.get(key) || this.loadFromDatabase(key);
  }
}
```

## 8. Design a real-time analytics pipeline

### System Components:

- **Event Collector:** Gather analytics data
- **Stream Processing:** Apache Kafka/Kinesis
- **Processing Engine:** Apache Spark
- **Time-series DB:** InfluxDB/Prometheus

### Event Processing:

```
interface AnalyticsEvent {
  timestamp: number;
  eventType: string;
  payload: any;
}
```

```
class EventProcessor {
  process(event: AnalyticsEvent): void {
    this.streamProcessor.emit(event);
  }
}
```

## 9. Design a content recommendation system

### Core Components:

- **Feature Extraction:** Content analysis
- **Recommendation Engine:** ML models
- **User Profile Service:** Preference tracking
- **A/B Testing Framework:** Algorithm optimization

### Recommendation Logic:

```
class RecommendationEngine {
  async getRecommendations(userId: string): Promise {
    const userProfile = await this.profileService.get(userId);
    return this.rankContent(userProfile);
  }
}
```

## 10. Design a distributed search engine

### System Components:

- **Indexer Service:** Document processing
- **Search Nodes:** Distributed index storage
- **Query Parser:** Search request handling
- **Ranking Service:** Result relevance

### Search Implementation:

```
class SearchEngine {
  async search(query: string): Promise {
    const parsedQuery = this.queryParser.parse(query);
    return this.searchNodes.executeQuery(parsedQuery);
  }
}
```

## Coding and Debugging

This section presents practical coding challenges and questions about debugging techniques.

### 1. Create a custom debounce decorator in Angular that delays function execution until after wait milliseconds have elapsed since the last time it was invoked.

#### Solution:

Here's how to implement a debounce decorator:

```
function Debounce(delay: number = 300) {
  return function (target: any, propertyKey: string, descriptor: PropertyDescriptor) {
    let timeoutRef: any;
    const original = descriptor.value;
    descriptor.value = function (...args: any[]) {
      clearTimeout(timeoutRef);
      timeoutRef = setTimeout(() => original.apply(this, args), delay);
    };
    return descriptor;
  };
}
```

#### Usage:

```
@Debounce(500)
search(term: string) {
  // search implementation
}
```

### 2. Implement a custom pipe that flattens a nested array in Angular.

#### Solution:

```
@Pipe({
  name: 'flatten'
})
export class FlattenPipe implements PipeTransform {
  transform(arr: any[]): any[] {
    return arr.reduce((flat, toFlat) =>
      flat.concat(Array.isArray(toFlat) ? this.transform(toFlat) : toFlat), []);
  }
}
```

#### Usage:

```
{{ [1, [2, 3], [4, [5, 6]]] | flatten }}
```

### 3. Create a custom directive that implements infinite scroll in Angular.

#### Solution:

```
@Directive({
  selector: '[infiniteScroll]'
})
export class InfiniteScrollDirective {
  @Output() scrolled = new EventEmitter();
  @HostListener('window:scroll', [])
  onScroll(): void {
    if ((window.innerHeight + window.scrollY) >= document.body.offsetHeight) {
      this.scrolled.emit();
    }
  }
}
```

```
    }  
  }  
}
```

#### 4. Implement a custom error handler in Angular that logs errors to a service and shows a user-friendly message.

##### Solution:

```
@Injectable()  
export class CustomErrorHandler implements ErrorHandler {  
  constructor(private errorService: ErrorService) {}  
  handleError(error: Error) {  
    this.errorService.logError(error);  
    console.error(error);  
    alert('An error occurred. Please try again later.');  }  
}
```

##### Registration:

```
providers: [{ provide: ErrorHandler, useClass: CustomErrorHandler }]
```

#### 5. Create a memory leak detector service that monitors component lifecycle and detects potential memory leaks.

##### Solution:

```
@Injectable({  
  providedIn: 'root'  
})  
export class MemoryLeakDetectorService {  
  private componentRefs = new WeakMap();  
  track(component: any, name: string): void {  
    this.componentRefs.set(component, `${name}_${Date.now()}`);  
    console.log(`Component ${name} instantiated`);  
  }  
}
```

#### 6. Implement a custom RouteReuseStrategy that caches and reuses route components.

##### Solution:

```
export class CustomRouteReuseStrategy implements RouteReuseStrategy {  
  private storedRoutes = new Map();  
  shouldDetach(route: ActivatedRouteSnapshot): boolean {  
    return route.data?.['reuse'] === true;  
  }  
  store(route: ActivatedRouteSnapshot, handle: DetachedRouteHandle): void {  
    this.storedRoutes.set(route.routeConfig!.path!, handle);  
  }  
}
```

#### 7. Create a custom structural directive that implements a for loop with step functionality.

##### Solution:

```
@Directive({  
  selector: '[stepFor]'  
})  
export class StepForDirective {  
  constructor(private template: TemplateRef,  
              private vcr: ViewContainerRef) {}  
  @Input() set stepForOf(config: {start: number, end: number, step: number}) {  
    this.vcr.clear();  
    for(let i = config.start; i <= config.end; i += config.step) {  
      this.vcr.createEmbeddedView(this.template, { $implicit: i });  
    }  
  }  
}
```

```
}  
}
```

## 8. Implement a custom validator that ensures a form control value is a valid JSON string.

### Solution:

```
export function jsonValidator(): ValidatorFn {  
  return (control: AbstractControl): ValidationErrors | null => {  
    try {  
      JSON.parse(control.value);  
      return null;  
    } catch (e) {  
      return { invalidJson: true };  
    }  
  };  
}
```

### Usage:

```
this.form = new FormGroup({  
  jsonField: new FormControl('', [jsonValidator()])  
});
```

## 9. Create a custom preloading strategy that preloads modules based on user roles.

### Solution:

```
@Injectable()  
export class RoleBasedPreloadingStrategy implements PreloadAllModules {  
  constructor(private auth: AuthService) {}  
  preload(route: Route, load: () => Observable): Observable {  
    return this.auth.hasRole(route.data?.['requiredRole'])  
      ? load()  
      : EMPTY;  
  }  
}
```

## 10. Implement a custom change detection strategy that only triggers on specific property changes.

### Solution:

```
@Component({  
  changeDetection: ChangeDetectionStrategy.OnPush  
})  
export class CustomComponent implements OnChanges {  
  @Input() data: any;  
  ngOnChanges(changes: SimpleChanges) {  
    if (changes['data'] && !this.isEqual(changes['data'].previousValue,  
      changes['data'].currentValue)) {  
      this.update();  
    }  
  }  
}
```

